

RULES TO BE FOLLOWED BY REFEREES, MANAGERS & PLAYERS

SCWSL

BEFORE THE GAME

- Teams are required to have:
 - alternate jerseys if you are the home team and there is a conflict in color
 - corner flags and center cones at every game and nets for the fields that require them
 - nets up with enough time for the referee to inspect prior to game time
- The clock for every game will begin at the scheduled start time.
 - IF the game is delayed, the playtime for the 1st half will be reduced by the amount of time that the game was delayed. The 2nd half will not be affected unless both teams agree.
 - Game times will not be reduced if the referee arrives late to the game or delays checking in teams. The playtime will begin once the whistle is blown.
- Games must start within 15 minutes of the start time with a minimum of 7 players or the game will be forfeited. A team must take the field once they have 7 players.
- A team may request a shortened half, but both teams must agree to the adjusted playtime.

DURING THE GAME

- Leal Substitution:
 - Your team's throw in
 - The opposing team's throw in, if the team with possession initiates substitution
 - Either team's goal kick
 - After either team scores, prior to kickoff
- If a team does not start with 11 players, additional players may only be added during legal substitution periods.
- If a team forfeits a game, it is no longer a league-sanctioned game for the referee and they are required to leave the field. The referee **MAY NOT** referee the game even if both teams agree to scrimmage.
- A score differential of 8 or more goals is an automatic forfeit of the game for the winning team.
- It is the referee's responsibility to control the game to eliminate dangerous play.
- Referees must protect the goalies against dangerous play.
- Any player that slide tackles near another player will be given a yellow card and then a red card if repeated. Players (including the goalie) slide tackling from behind will be given an **AUTOMATIC RED CARD**. A player sliding with no other players in the vicinity or any chance of causing any type of collision is not a tackle and is therefore permitted.
 - Intent will be determined by the referee to avoid penalizing a player going to the ground unintentionally (unbalanced or slipping during a play).
- Goalies may slide tackle feet first as long as they are not sliding cleats up and their feet are together and not above the ball. Goalie must be in the penalty box or a yellow card will be issued.

RULES TO BE FOLLOWED BY REFEREES, MANAGERS & PLAYERS

SCWSL

- If a player receives a yellow card (the 1st yellow card), player shall be substituted off the field for 5 minutes and must serve the entire 5-minute penalty. Both teams are allowed to substitute other players involved **IF** a cooling period is needed. A second yellow equals a red.
- A player that receives a red card **must leave the field/premises promptly** and the offending team will not receive a substitution and must play short for the remainder of the game. If the player refuses to leave the premises and continues to cause a negative distraction the referee may call the game, resulting in a forfeit for the offending team.
- Hate speech or abusive threatening speech that expresses prejudice towards a particular group, including but not limited to, race, age, ethnicity, religion, or sexual orientation will not be tolerated and shall result in an **IMMEDIATE RED CARD** and removal of the offending player from the field.
- Referees will card players and remove fans for any abuse that is verbal or physical.
- Team Managers are responsible for their players and their sidelines and must assist in controlling situations that arise. If the Team Manager does not assist in controlling players or sidelines, they can be held responsible and disciplined appropriately. This could result in a card being issued by the referee and/or additional penalties issued by the disciplinary team.
 - A Team Manager can be held responsible if no attempts are made to control the sidelines or an offending player. Attempts could include, warning the sidelines/player to stop the behavior and/or asking the offender to leave the premises.
 - The Team Manager will not be held accountable if they are making reasonable attempts to control the situation.
- The referee must hear or see fouls or verbal or physical abuse to card a player and remove them from the game if necessary. Penalties cannot be given by report of the opposing team. If there are concerns of dangerous play or verbal abuse, the Team Manager should provide the referee with the offending players jersey # and concerns for heightened awareness.
- Referees must record the name and jersey # of any player receiving a yellow or red card with infraction or the reason a player is not allowed to play a game. If a red card is given, the referee coordinator needs to be notified as soon as possible.
- Referee must record any uniform violation, game delay if the team has 7 players, or missing equipment.

AFTER THE GAME

- Team Managers, or designee, are required to report their scores to: scwslscheduler@gmail.com
- Team Manager should send referee feedback to: scwslscheduler@gmail.com
- Team Manager should send any serious concerns about a player/team to: scwslvicepresident@gmail.com
- Team Managers should send account of a red card of either team to: scwslvicepresident@gmail.com
- Team Manager should send any field concerns to: scwslfieldco@gmail.com

RULES TO BE FOLLOWED BY REFEREES, MANAGERS & PLAYERS

SCWSL

- Referee to email the following information to ralphnunn55@gmail.com within 24 hours. Game information is required in order to receive payment for games.
 - **Required**
 - Date
 - Location
 - Teams played
 - Score of each team
 - **If applicable**
 - Forfeits and reason
 - Name and jersey # of player and reason they were not allowed to play a game
 - Any cautions or ejections given with the following information:
 - Team, player name, jersey #, reason for the caution or ejection
 - Any serious concerns about individuals or teams
 - Any serious injuries and the cause of the injury
 - Any field concerns
 - Any game delay and who caused
 - Any uniform violation or missing equipment
- Referee coordinator will forward game information above to the SCWSL scheduler within 48 hours of the game.
- Referee will report any situations resulting in a red card to the referee coordinator ASAP, which will then be forwarded to SCWSL scheduler immediately.
 - SCWSL scheduler will forward red card information to the SCWSL Vice President and cc: the SCWSL Board for prompt attention and action.

Standard Fines		
Early Forfeit	\$25.00	Assessed for more than one forfeit in a season for each game
Late Forfeit	\$50.00	Any forfeit after noon on Thursday
Equipment	\$25.00	Failure to bring net, flags or alternate jerseys (if needed)
Late Start	\$25.00	Any team that delays the start of the game when they have a minimum of 7 players
Red Card	\$25.00	1 st read card in a calendar year
Additional Red Card(s)	\$50.00	Additional red card(s) in a calendar year
Walk off Fine	\$50.00 + Ref Fee	Any team that forfeits once a game has started (unless they drop below 7 players due to injuries on a red card) will be required to pay the Forfeit Fine AND the referee fee.
Team/Fan Altercation	\$100.00	Any team with multiple players and/or fans involved in an altercation.

SEE SCWSL CHECK IN PROCESS FOR MORE INFORMATION